NOTICE OF EXEMPTION

TO: Office of Planning and Research 1400 Tenth Street Sacramento, CA 95814 FAX (916) 323-3018 FROM: Department of Parks and Recreation One Capitol Mall, Suite 410 Sacramento, CA 94296-0001

PROJECT TITLE: Campground and Campfire Center Accessibility Improvement Project

LOCATION: Donner Memorial State Park COUNTY: Nevada

DESCRIPTION OF THE NATURE AND PURPOSE OF PROJECT: Modify the existing facilities at Creek, Ridge, Split Rock, Day Use area and Campfire Center in Donner Memorial State Park to comply with the Americans with Disabilities Act (ADA) and meet requirements in the "California State Parks Accessibility Guidelines". Work will:

- Excavate to remove, level, and replace approximately 44,500 square feet of asphalt with asphalt/concrete and stripe parking areas.
- Remove vegetation, excavate to level, add aggregate, and install borders to two paths: one approx. 60' long by 4' wide from campsite to restroom and the other from the campfire center to the campground road approx. 300' long by 5' wide; and add low voltage lighting along the campfire pathway.

At the Campfire Center

- Build a rock retaining wall approximately 2' tall and 40' long and 2' wide, add approximately 100 cu yards of aggregate rock, excavate up to 12" deep to remove and reconstruct a 6' wide fire ring, remove the wood stage, install rock border and add rock for a new stage.
- Excavate to extend water lines to relocate a water spigot.
- Excavate up to 25 holes each approx. 18" deep and 12" wide to extend the split rail fence approximately 40' and excavate 3 holes each approx.. 24" deep by 12" wide to add sign posts and signs.
- Excavate to remove existing asphalt trail to Campfire center and de-compact area.
- Build new projector stand, modify podium and front row benches.
- Excavate to level a 35' by 20' parking area, border and install compliant surface.

At 8 water stations

 Excavate an approx. 4' deep by 10 sqft area to install a concrete pad and excavate up to 30" diameter hole for the water drain well at existing water stations and adjust station fixtures and heights;

At nine campsites - 9 (each site is approx. 1000 sqft):

- De-compact, re-contour, and add approx. 80 cubic feet of rock to repair an approx. 100' long by 4' wide path from campsites to the restroom.
- Remove the barbeques, food lockers, tables, table anchors, and fire rings, if required, to configure each campsite for ADA access.
- To reinstall: excavate 5 holes up to 24" deep and 6" wide to reinstall the barbeques, holes up to 24" deep and 3" wide to reinstall the food (bear) lockers (4 legs), 1' diameter hole for each duck bill cable table anchor, and a 3' diameter by 9" deep area for the fire rings.
- Excavate up to 4" wide by 6" deep and approx. 2000' long to install redwood borders either to replace and/or add new borders around each campsite.

 Excavate up to 6" of material from the high to low sides of the campsites to level, and if needed, add up to 6 inches of new rock (approx. 100 cubic yards per site) to achieve a level area.

PUBLIC AGENCY APPROVING THE PROJECT: California Department of Parks and Recreation NAME OF DIVISION OR DISTRICT CARRYING OUT THE PROJECT: Acquisition and Development EXEMPT STATUS:

□ Categorical Exemption

Classes: 1, 3, 4

Sections: 15301, 15303, 15304

REASONS WHY PROJECT IS EXEMPT: Project consists of the repair, maintenance and minor alteration of existing public structures and facilities involving negligible expansion of use beyond current levels, the construction and location of limited numbers of new, small facilities and the minor alteration in the condition of land that does not involve removal of healthy, mature, scenic trees included as "modification of existing facilities for handicap access" in the Department of Parks and Recreation's list of exempt activities in accordance with CCR § 15300.4.

CONTACT: Stephanie Coleman

Northern Service Center

PHONE NO.: (916) 445-8779

EMAIL: scoleman@parks.ca.gov

Jennifer Harris

Chief, Accessibility Section

Date

RECEIVED

MAY - 7 2012

STATE CLEARING HOUSE